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# Study and design of a remote and virtual air traffic control center using a Human Systems Integration approach

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## Research objectives

- Study how virtualisation can help air traffic controllers in a remote center which replaces the traditional tower on the airfield
- Propose a design methodology consistent with the principles of Human Systems Integration (HSI) to support the acquisition of such a system



## Remote and Virtual Towers (RVT)

RVTs have been studied since the late 90s as a new paradigm to Air Traffic Control (ATC). Most prototypes today aim to remove the physical tower and replace it with a remote center, potentially located hundreds of kilometers away, in which a screen wall is substituted for out-the-view windows. The screens display a video signal from cameras positioned around the target airfield (Fürstenau, 2016).



### RVT advantages:

- Cost savings as construction and maintenance of the traditional tower is no longer required
- Pooling of resources from several low-traffic airfields into a single remote center
- Ease of deployment, particularly in military operations or isolated terrain

### Problem:

RVTs as they are developed today require heavy equipment and infrastructures (wall of screens, camera sensors, broadband connections). Most of all, they only shift the controllers' difficulties into a remote location but do not reconsider the role of the human element (i.e. controllers, but also people like technicians, trainers, deployment personnel or pilots) within the system. In other words, issues regarding the controllers' trust in the system, focus, situation awareness, fatigue and comfort are not directly addressed.

## Human Systems Integration (HSI)

HSI is an effort that strives to provide a set of methods, tools and processes as part of a wider systems engineering approach to ensure that humans are integrated in a cohesive manner into all stages of a system life cycle. In HSI, the human element is considered as being another component of a system along with traditional software and hardware components. The term "human" in HSI refers to all personnel involved with a given system, including not only end-users, but also owners, designers, test personnel, operators, maintenance personnel, support personnel, logistics suppliers and training personnel.

RVTs are complex, life-critical sociotechnical systems of systems. They are life-critical because an unanticipated or poorly managed event may result in severe injury and hazards. However, anticipating every potential event that may occur before a system is deployed is a difficult task. Human behavior during operation is also highly unpredictable. As such, an RVT system is likely to show emergent properties that may not have been expected during design time. This calls for measures to add flexibility: during operations so that the whole system should be able to restructure itself to cope with incidents and unusual events; during system design, so that we want to detect these emergent properties as soon as possible, especially before any substantial financial commitment has been made.

## When and how can we implement HSI?

We conducted a series of semi-structured interviews with engineers and designers involved in air traffic control programs for the French Airforce. We asked general questions about the systems engineering processes and practices currently in place. Following a grounded theory-based approach (Strauss, 1990), we identified 4 categories of critical points that appropriate HSI practices may improve.

Increase flexibility in design		Consider post-deployment early	
<b>High-level objectives</b>		<b>High-level objectives</b>	
Circumvent rigidity of traditional SE models		Consider maintenance early	
<b>Enablers</b>		Consider training early	
Consider several alternative designs	<b>Engage the right stakeholders</b>	Ensure steady operational readiness	
Develop supporting digital tools		Ensure system performance in real conditions	
Know when to reconsider decisions	<b>High-level objectives</b>	<b>Enablers</b>	
Prioritize most needed features	Involve operators	Keep documentation focused and short	
Raise frequency of exchanges	<b>Enablers</b>	Motivate stakeholders to use documentation	
<b>Challenges</b>	Be transparent for customers	<b>Grow an organization-wide culture</b>	
Late commitments from clients	Ensure users are projected into the system	<b>High-level objectives</b>	
Long-term requirement variability	Ensure users trust system data	Sensitize internal teams to SE challenges	
Imposed SE constraints and standards	Highlight scenario-based design	<b>Enablers</b>	
Ambiguity on V&V baseline	Keep subject matter expert engaged	Make internal units cooperate	
	Make stakeholders interact with the system	<b>Challenges</b>	
	<b>Challenges</b>	Lack of trust on agility from collaborators	
	Out-of-scope client expectations		
	Subject matter expert varying availability		
	Intermediary stakeholder interference		
	Conflicting views		

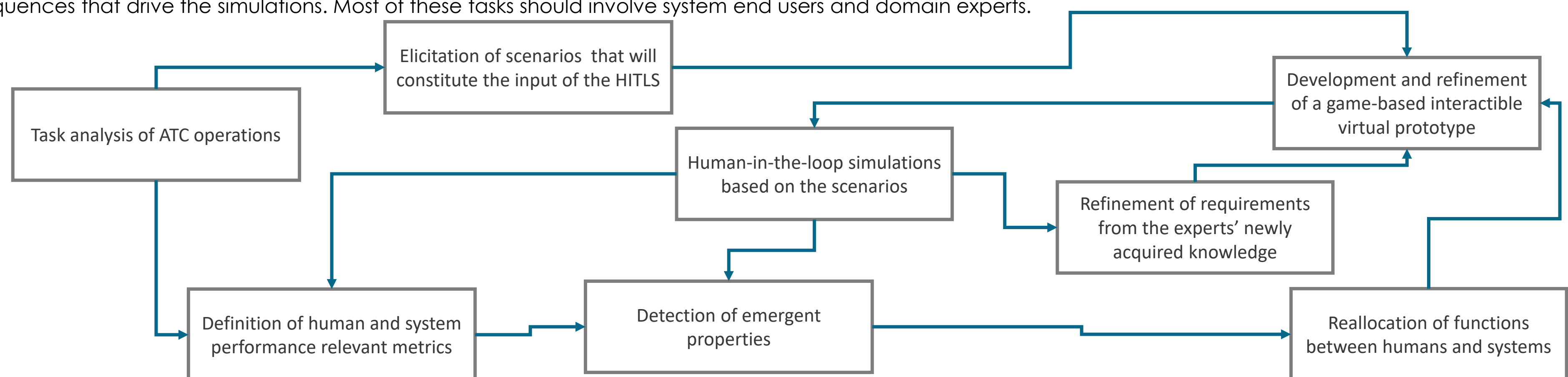
## Our RVT desired characteristics

- Provide the same features than traditional towers
- Explore alternative interactions concepts (i.e. non-visual only)
- Not just be a heavy camera-based restitution of the airfield (most prototypes today)
- Reconsider roles of controllers, technicians, pilots, and non-human elements

**Be designed as a complex sociotechnical system, following a Human Systems Integration approach based on early virtual human-in-the-loop simulations**

## Research methodology

We promote early user activity analysis, carried out through human-in-the-loop simulations (HITLS) and virtual world storytelling (Madni, 2015), coupled with scenario-based design (Rosson, 2002). HITLS enable engineers to identify early patterns and behaviours that were not anticipated at design time (Boy, 2021). Scenarios are the procedural sequences that drive the simulations. Most of these tasks should involve system end users and domain experts.



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